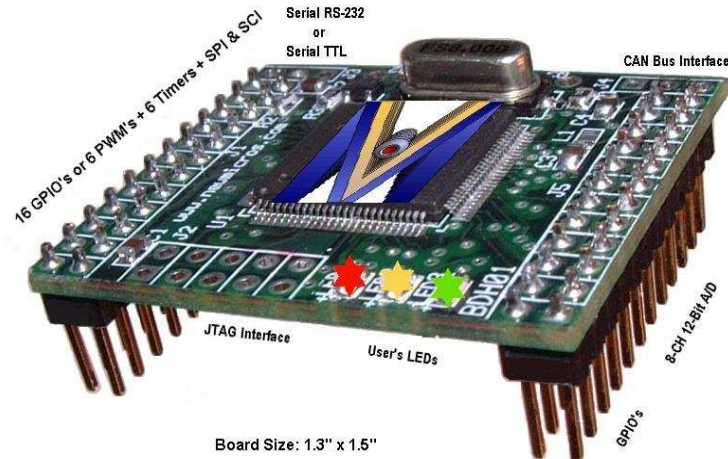


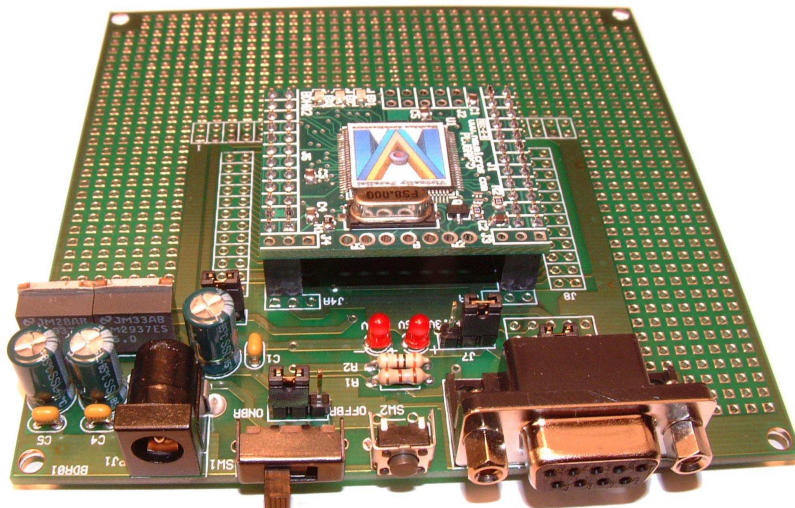
GETTING STARTED

Thank you for buying the Plug-A-Pod. We hope you will find the Plug-A-Pod to be inexpensive, incredibly useful small controller board we intended it to be, and easy to use as possible.



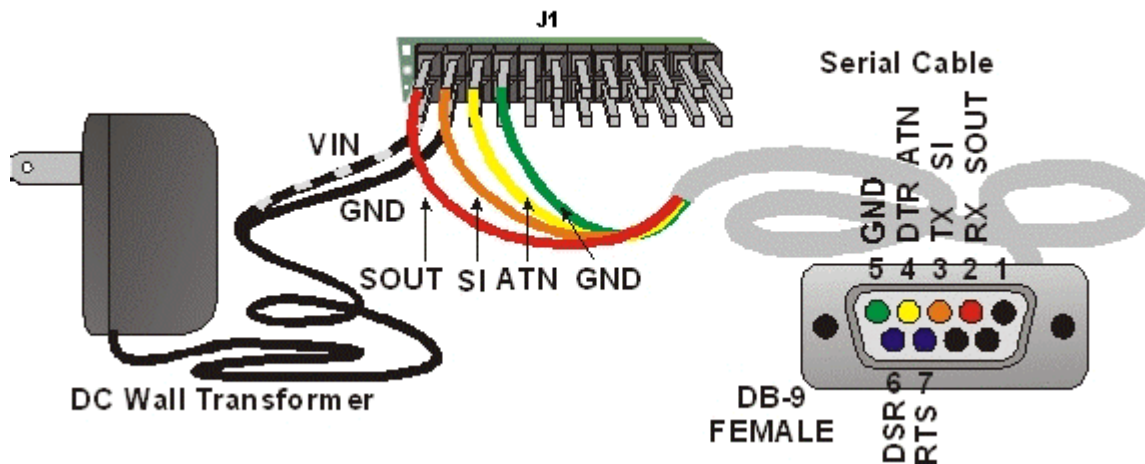
If you are new to the Plug-A-Pod, we know you will be in a hurry to see it working. Once we've got communications, then we can make some lights blink and know for sure we're in business.

If you have the Plug-A-Pod Development Kit, which comes with the Plug-A-Pod Controller and the Interfacing board then you are probably ahead, because the wiring to the power connector, serial connection are already done for you.

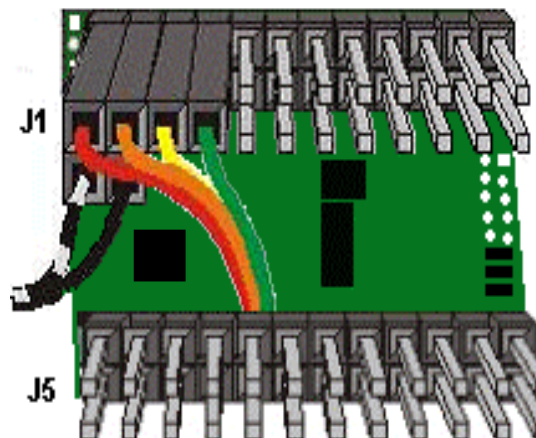


If you do not have a Development Kit, you can also order from us a custom made serial cable, and a wall transformer. This will save you lots of time. If not, you can make your own serial cable, and provide your own power supply, or transformer ranging from 6-12Vdc at 300mA or higher.

WIRING DIAGRAM



These connections are all made on a few pins of [J1](#), which is a male .1" dual row connector. Generally, an intermediate double male header strip will be used to mate from [J1](#) to the Wall transformer single row female connector, and to the Serial Cable single row female connector.

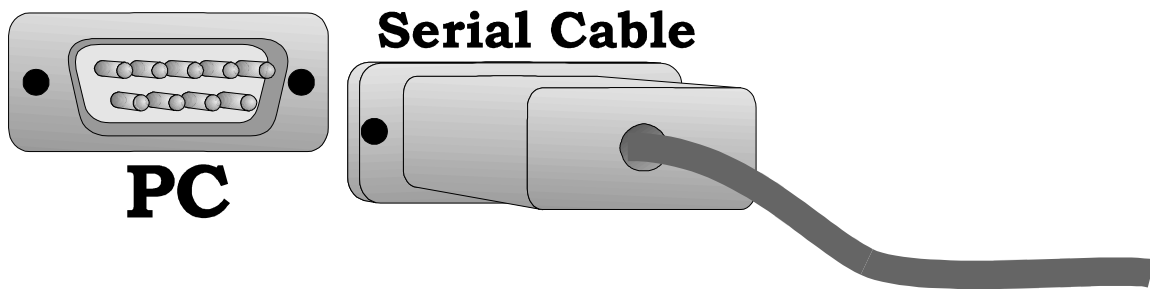


Bottom View

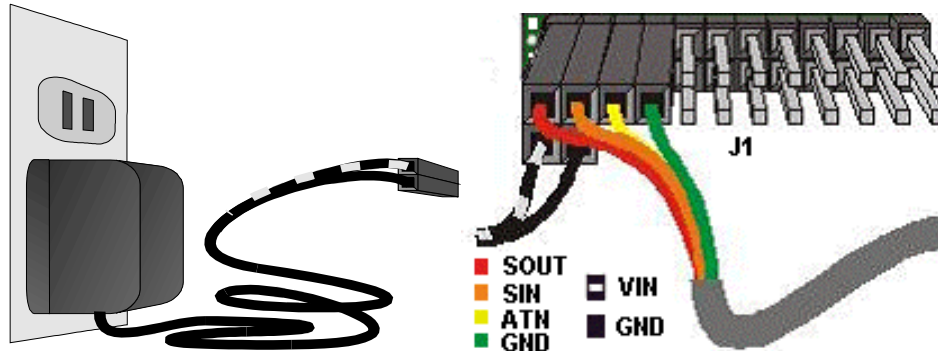
Your main concern now, is not hooking the serial cable or power cable up on the wrong connector; the wrong pins on the right connector; or backwards or rotated on the right connector. Pay close attention how the connectors go on. There is no protection to prevent plugging in on the .1" dual row headers the wrong way.

Once you have your serial cable and connectors, and wall transformer and connectors, ready, follow these steps.

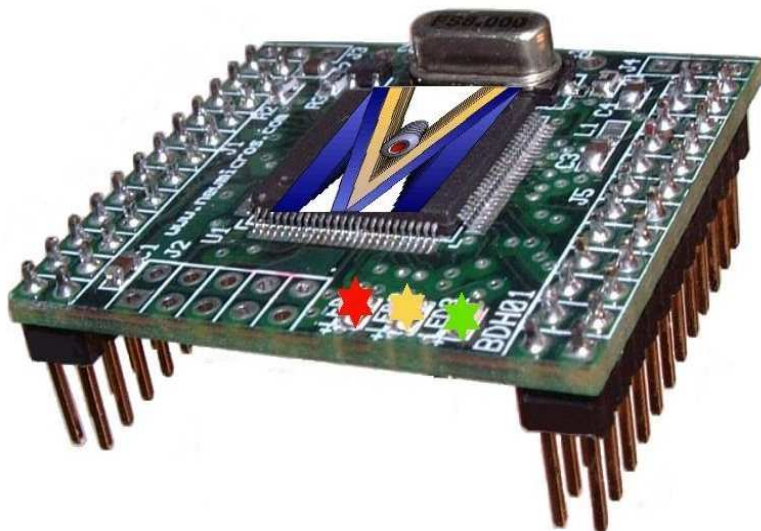
Now hook the computer end of the serial cable (usually a DB-9 connector, but may be a DB-25, or other, on older PC's) to the PC's.



While watching the LED's plug in the wall transformer connector to the power pins on the Plug-A-Pod board. For those who don't have the Development Kit, be *very* careful not to get a misalignment here, because it can kill the board. See the illustration below:

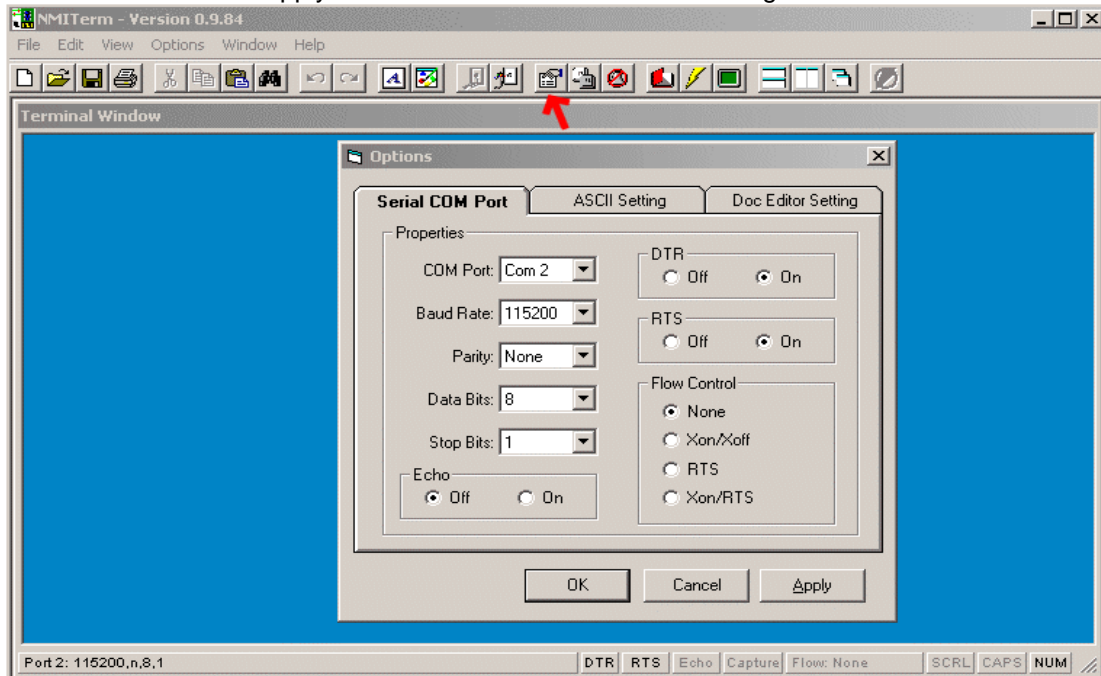


All three LED's should come on when the power is plugged in. If the LED's do not light, unplug the power to the Plug-A-Pod quickly and double check the power polarity, and make sure you are not misaligned the pins.

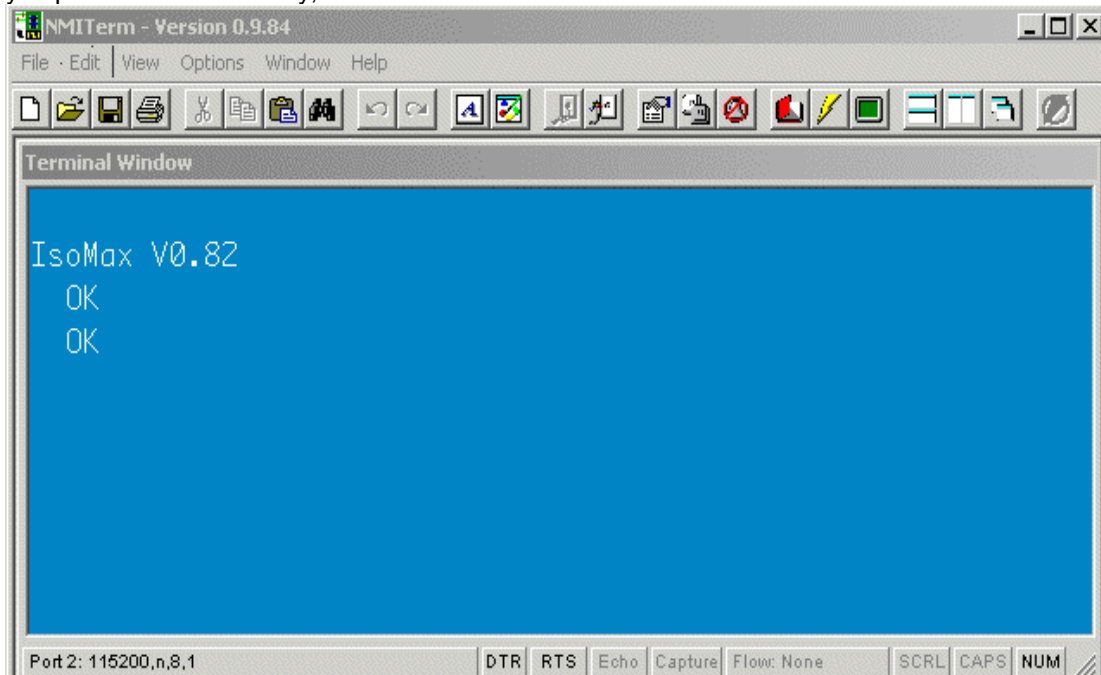


Download the NMITerm, terminal program from New Micros web site, and install it on your PC.
<http://www.newmicros.com/download/software/NMI/NMITerm.zip>

Run the NMITerm program and click on the Properties icon to change the baud rate from 9600 to 115200. Also select the available Com port on your system. Everything else should stay as default. Now Click on Apply and OK button to save the new configuration.



Plug in the power, it will display message "IsoMax V0.82" on the NMITerm program. Each time you press the ENTER key, it will return OK.



Seeing this means the Plug-A-Pod is communicating properly. Now it is time to blink some leds.

On your keyboard, press the Caps Lock key to activate the uppercase letter. Now enter,
REDLED OFF ⬅ (Enter)
The red LED on the Plug-A-Pod will turn off

YELLED OFF ⬅ (yellow led off)
GRNLED OFF ⬅ (green led off)

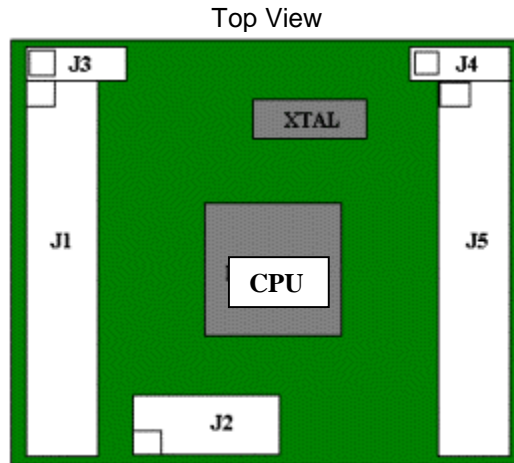
REDLED ON ⬅ (red led on)
YELLED ON ⬅ (yellow led on)
GRNLED ON ⬅ (green led on)

Seeing is believing! So, now you should have a good feeling because you can tell your Plug-A-Pod is working.

More example programs, documents, and appnotes are available to download from this link,
http://www.newmicros.com/store/product_details/download.html

I/O Connectors

Most of the CPU I/O's are brought out on J1-J5 connectors for easily accessible. The power connection, serial I/O's, and LED controlled signals are described below.



Square on each connector indicates pin # 1

J1

SOUT	1	2	VIN
SIN	3	4	GND
ATN'	5	6	RESET'
GND	7	8	+5V
PWMA0/ISA0	9	10	PWMA1/ISA1
PWMA2/ISA2	11	12	PWMA3/FLT0
PWMA4/FLT1	13	14	PWMA5/FLT2
TD1	15	16	TD2
TA0	17	18	TA1
TA2	19	20	TA3
PE4/SCLK	21	22	PE5/MOSI
PE6/MISO	23	24	PE7/SS

J5

+3.3V	1	2	CANH
GND	3	4	GND
VREF	5	6	CANL
VDDA	7	8	VSSA
AD1	9	10	AD0
AD3	11	12	AD2
AD5	13	14	AD4
AD7	15	16	AD6
PA1	17	18	PA0
PA3	19	20	PA2
PA5	21	22	PA4
PA7	23	24	PA6

Signal Descriptions:

SOUT: Serial Output from Plug-A-Pod, RS-232 level

SIN: Serial Input to Plug-A-Pod, RS-232 level

ATN': Alternative reset signal connects to DTR signal from host

VIN: Power Input, 6-12Vdc

GND: Ground, power return signal

VREF: Tied to VDDA with an inductor in series for noise reduction

VDDA: Tied to VDD(+3.3V) with an inductor in series for noise reduction

VSSA: Analog Ground. Currently ties to GND

RESET': Target Reset signal

CANH, CANL: CAN transceiver I/O

PWMAx: PWM's, or Digital output only pins

ISAx/FLT_x : Digital input only pins

TA_x, TD_x : Timers, PWM's, or GPIO pins

PE_x : SPI, or GPIO pins
AD_x: Analog Input pins
PA0-2: LED controlled signals, also shared GPIO pins
PA3-7: General Purpose I/O pins

J2, JTAG interface, or GPIO's

+3.3V	1	2	GND
TDI	3	4	GND
TDO	5	6	TMS
TCK	7	8	DE
RESET'	9	10	TRST

J3, Serial TTL signals

1	RxD0
2	GND
3	TxD0

J4, I2C interface, or GPIO's

1	CANH
2	GND
3	CANL

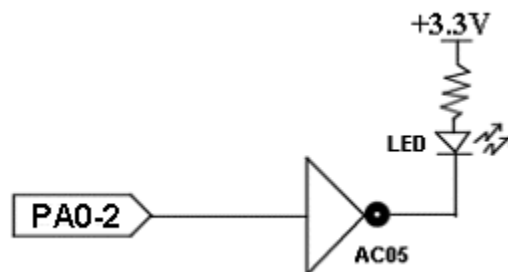
A detail I/O pin description is available on Freescale document. See the link below,

http://www.freescale.com/files/dsp/doc/user_guide/DSP56F801-7UM.pdf

LED's Controlled Ports:

There are three I/O pins use to control the onboard LED's through an inverter chip, AC05 to drive the LED's. When a port pin is output high, the LED will turn on, and an output low will turn it off. The following I/O ports are being used for this purpose.

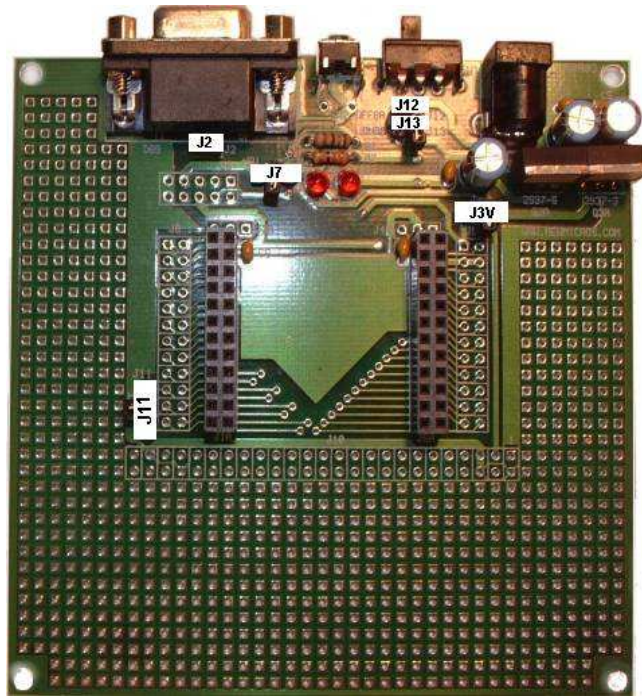
PA0 => Red Led
PA1 => Yellow Led
PA2 => Green Led



Note: PA0-2 are also brought out to J5 connector as shared GPIO's.

Interface Board

The Interface Board, BDR03 is the current production of the Carrier Board for the Tini's or Pluga's controller module. All the jumpers and connectors are described below.



Jumper descriptions:

J2: DTR Enable/Disable jumper.

J3V: An optional jumper to provide 3.3V power to the Controller module, or add on circuitry from the Carrier board if necessary.

J7: An optional jumper to provide 5.0V or 3.3V power to the Controller module, or add on circuitry from the Carrier board if necessary.

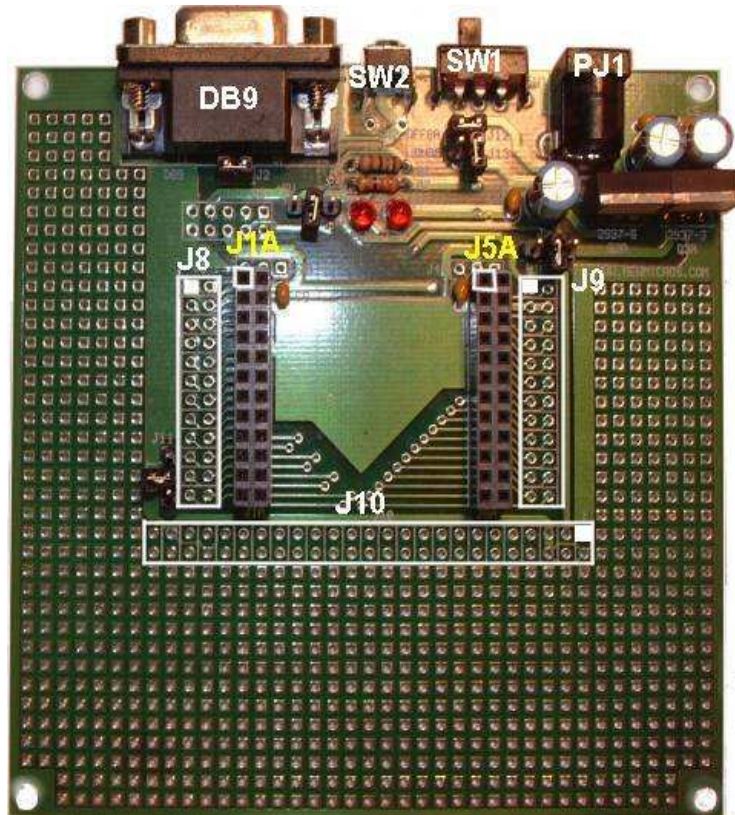
J11: IsoMax autostart bypass jumper.

J12: Power input jumper for the on-board Tini's or pluga's regulators

J13: Power input jumper for the 5.0V & 3.3V regulators on the carrier board.

I/O Connections

The I/O's & power pins are brought out to J8, J9, and J10. Where J1A & J5A are the mating connectors for the Tini's & Pluga's controller module.



J8: I/O pins brought out from Tini's or Pluga's J1 connector.

J9: I/O pins brought out from Pluga's J5 connector.

J10: I/O pins brought out from Tini's or Pluga's J1 & J5 connectors.

Miscellaneous

PJ1: Power Jack

SW1: Power On/Off switch

SW2: Reset switch

DB9: Serial RS-232 DB9F connector